



Leaders Apply skills Overcomes Focused		Cycle B Curriculum Overview Adventurers Years 3 & 4 September 2021						Dimensions	
Science		Design and Technology	History	Geography	Art	Music	Computing	PSHE	
Spring Term	<p><b>Theme 2 Culture</b></p> <p><b>I Have a Dream</b></p> <p>6.5 weeks 3.1.2022-18.2.2022</p> <p>To know the differences in the life cycles of a mammal, an amphibian, an insect and a bird</p> <p>To recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents</p> <p>To be able to describe the life process of reproduction in some plants and animals</p> <p>To be able to classify plants and animals based on specific characteristics and give reasons</p> <p>To describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences</p> <p>To know and can identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution</p>		<p>To learn the definition of apartheid</p> <p>To know about the Jim Crow Laws and how they affected black people</p> <p>To learn about Martin Luther King and the impact he had on society</p> <p>To become familiar with Nelson Mandela's role in the anti-apartheid movement in South Africa</p>			<p>To know about great artists, architects and designers</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</p> <p>To know that Pietro D'Angelo is an artist that creates paper clip sculptures</p> <p>To understand the properties and capabilities of wire e.g. mesh, paper clips, garden wire</p>	<p>Develop an understanding of the history of music</p> <p>To know what folk music is</p> <p>To know some English folk music</p> <p>To know about the origins of spiritual folk slave songs</p> <p>To understand what a musical phrase is</p>	<p>To select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information</p> <p>To use a variety of ICT tools to create, develop and refine presentations and performances, integrating effects to enhance outcomes</p> <p>To select, use and combine a variety of software (including internet services) on a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information</p>	<p>Understand that there are many situations in which collaboration is necessary</p> <p>Understand the need to develop team work skills</p> <p>Work co-operatively, showing fairness and consideration to others</p> <p>Recognise their strengths and how they can contribute to different groups</p> <p>Work independently and in groups, taking on different roles and collaborating towards a common goal</p> <p>Recognise how new relationships may develop</p> <p>Reflect on the many different types of relationships that exist</p> <p>Recognise that there are many roles within a community</p> <p>Understand the need to collaborate in a group situation</p> <p>Learn about cultural differences and how diverse cultures can enhance societies</p> <p>Learn about gender discrimination and its impact</p>
	<p><b>Curriculum</b></p> <p><b>Walk Like an Egyptian</b></p> <p>3 weeks 28.2.2022-18.3.2022</p>		<p>Pupils should be taught about the achievements of the earliest civilizations – an overview of where and when the first civilizations appeared and a depth of study of Ancient Egypt</p>						
Summer Term	<p><b>Theme 3 Communication</b></p> <p><b>A World of Bright Ideas</b></p> <p>7 weeks 21.3.2022-20.5.2022</p> <p>To know that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object</p> <p>To identify the effects of air resistance and friction, that act between moving surfaces</p> <p>To recognise that some mechanisms, including levers, pulleys and gears, allow a smaller force to have a greater effect</p>		<p>To learn about important inventions from the past</p>		<p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</p> <p>To know why logos are important in branding</p> <p>To know the features of a strong brand image</p>	<p>Develop an understanding of the history of music</p> <p>To know about the history and evolution of the guitar</p> <p>To know how to recognise the instruments heard in a piece of music</p> <p>To know about the history and evolution of the flute</p> <p>To understand the importance and impact of timbre in music</p> <p>To know which instruments belong to the flute and guitar families</p>	<p>To use technology safely, respectfully and responsibly; recognise acceptable / unacceptable behaviour; identify a range of ways to report concerns about content and contact</p> <p>To design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts</p> <p>To use sequence, selection, and repetition in programs; work with variables and various forms of input and output</p> <p>To use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs</p> <p>To use ICT to create and refine sequences of instructions to explore problems and make controllable systems</p> <p>To analyse, describe and discuss the effectiveness of my work with ICT</p> <p>To select, use and combine a variety of software (including internet services) on a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information</p> <p>To use ICT safely, respectfully and responsibly; managing risk and showing awareness of other users</p> <p>To use sequence, selection, and repetition in programs</p>	<p>Work collaboratively towards common goals</p> <p>Recognise their strengths and how they can contribute to different groups</p> <p>Listen to and show consideration for other people's views</p> <p>Work independently and in groups, taking on different roles and collaborating towards common goals</p> <p>Take responsibility for their physical activity and nutrition in achieving a physically and mentally healthy lifestyle</p> <p>Know how to cook and apply the principles of nutrition and healthy eating</p> <p>Prepare and cook with a variety of ingredients, using a range of cooking techniques</p>	
	<p><b>Active Week</b></p> <p>1 week 23.5.2022</p>								
	<p><b>Theme 4 Conservation</b></p> <p><b>Global Warning</b></p> <p>7 weeks 7.6.2022-21.7.2022</p> <p>To know that some changes result in the formation of new materials, and that this kind of change is not usually reversible</p> <p>To compare and group together everyday materials based on evidence from comparative and fair tests, including their hardness, solubility, conductivity (electrical and thermal), and response to magnets</p> <p>To suggest how mixtures might be separated, including through filtering, sieving and evaporating, use my knowledge of solids, liquids and gases</p> <p>To know how to demonstrate that dissolving, mixing and changes of state are often reversible changes</p> <p>To understand how some materials will dissolve in liquid to form a solution and describe how to recover a substance from a solution</p> <p>To show understanding by giving reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials (including metals, wood and plastic)</p>		<p>To understand the meaning of the term 'pollution'</p> <p>To learn about water pollution and its effects</p> <p>To learn about air pollution and its effects</p> <p>To understand the link between waste and pollution</p>		<p>To understand the meaning of the term 'pollution'</p> <p>To learn about water pollution and its effects</p> <p>To learn about air pollution and its effects</p> <p>To understand the link between waste and pollution</p>	<p>Listen with attention to detail and recall sounds with increasing aural memory</p> <p>To know what a 'verse' is in a piece of music</p> <p>To know what an echo is</p> <p>To know what a call and response song is</p> <p>To know how to record a composition using digital technology</p>	<p>To select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information</p> <p>To use a variety of ICT tools to create, develop and refine presentations and performances, integrating effects to enhance outcomes</p> <p>To organise and adjust communication according to the needs of the audience and the technology, including taking account of the quality and content of the communication</p> <p>To use a variety of ICT tools to create, refine and present work in a variety of digital and printed formats using appropriate forms and conventions</p>		